



# Space-Time Localized Radial Basis Function Collocation Methods for PDEs

Alfa Heryudono

Department of Mathematics  
University of Massachusetts Dartmouth

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Computations are mostly done on UMassD Rapid Prototyping Server.

# Dealing with Time-Dependent PDEs for RBF Methods

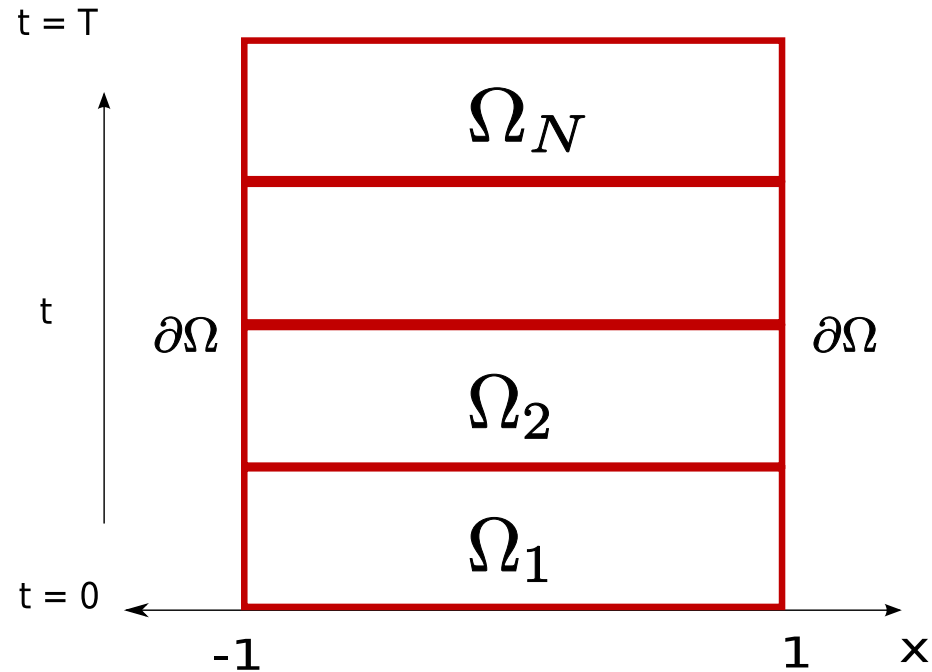
## Method of Lines

- RBF discretization in space + common ODE solver in time.
- Min changes of PS/FD codes: replace differentiation matrices with RBF versions (Global, RBF-FD, RBF-PU, etc).
- PS/FD treatments for BCs: Strip-rows, Strip-rows move over columns, fictitious pts/ rect projection (for multiple bcs), penalty, etc.
- Stability for linear pde case: Eigenvalue and Pseudospectra.

## Simultaneous Space-Time RBF

- Boundary value collocation problem in space-time domain. Time is treated as another space variable. RBF-BVP solver have been studied for quite a while.
- Less worry about choosing ODE solver based on PDE types.
- Adaptivity, moving boundary, and BCs: same treatments as in BVP cases.
- No need to rewrite the pde due to var trans (e.g in moving boundary case).
- Analyzing stability is not clear (e.g. in moving boundary case).
- Might be expensive to solve (e.g. finding preconditioner, non-linear case).

# Space-Time PS Collocation Method: 1D+t linear case



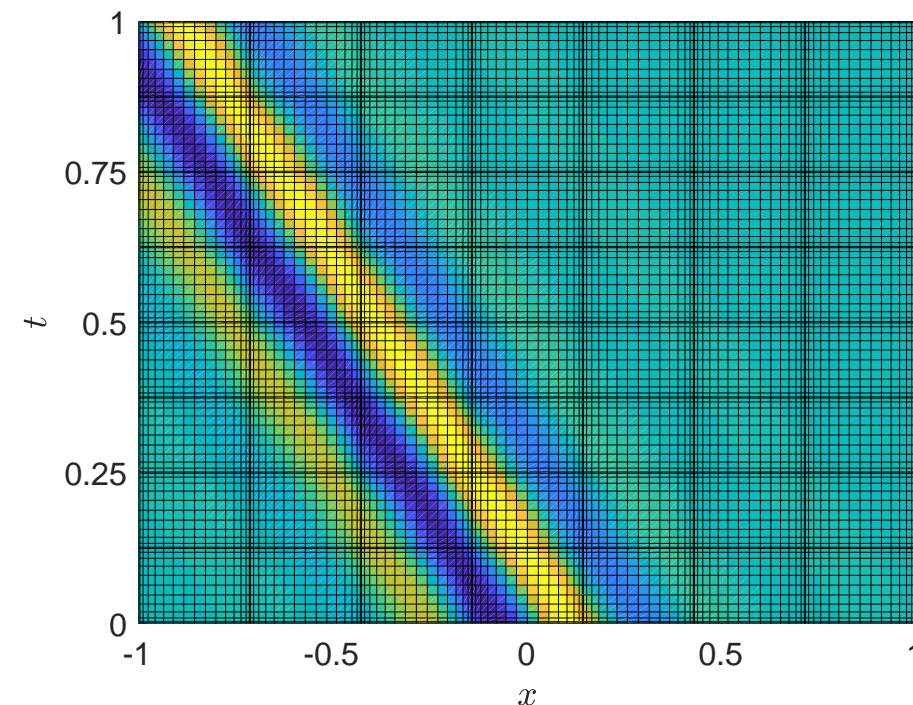
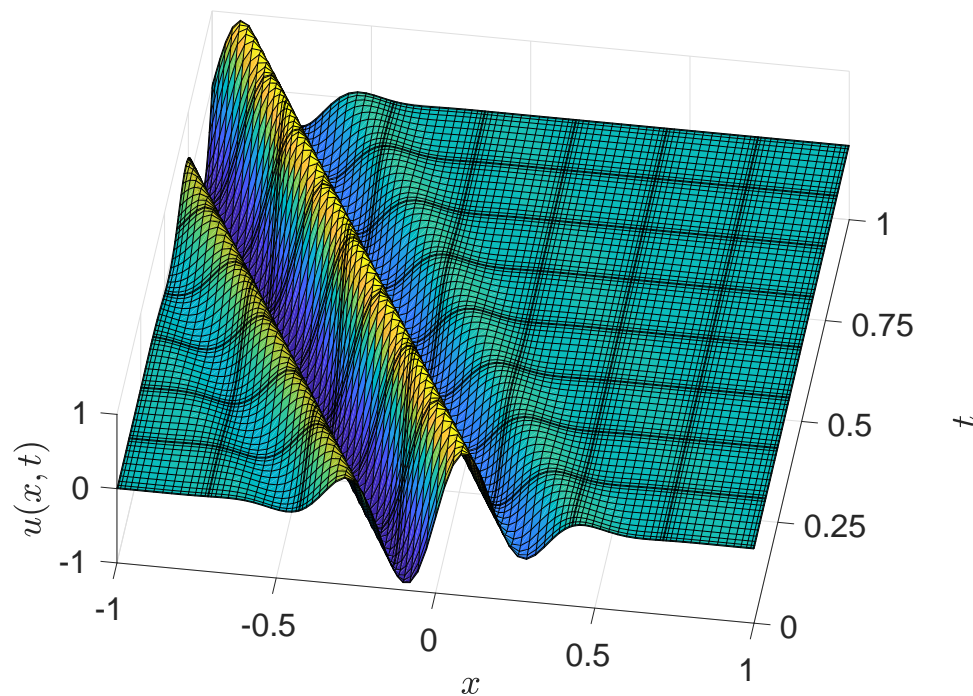
$$PDE : \quad u_t = u_x$$

$$(x, t) \in [-1, 1) \times (0, T]$$

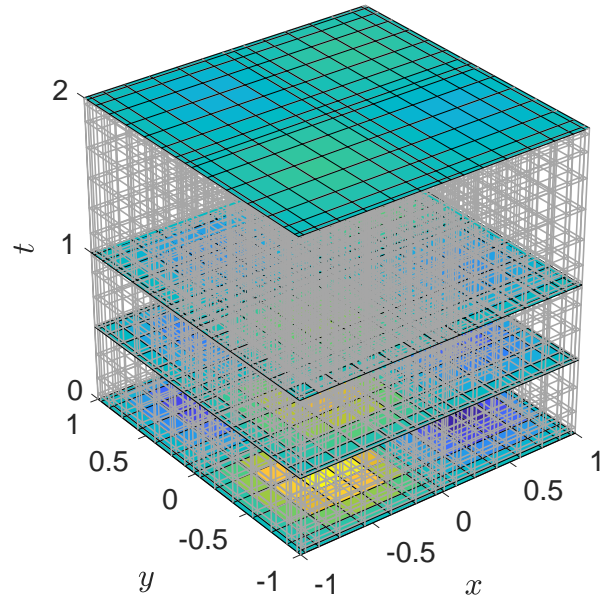
$$IC : \quad u(x, 0) = f(x)$$

$$BC : \quad u(1, t) = g(t)$$

Use PS or Block PS (Driscoll-Fornberg) to create differentiation matrices.



# Space-Time PS Collocation Method: 2D+t, linear case



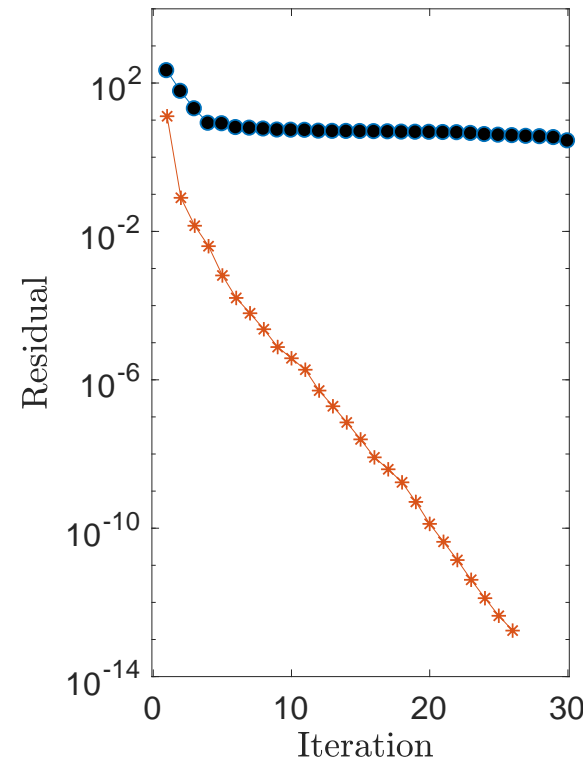
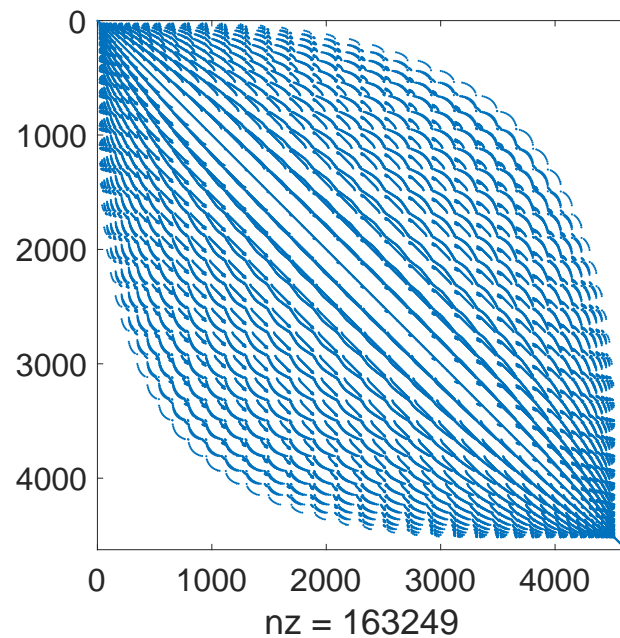
$$PDE : \quad u_t = \Delta u + F(x, y, t)$$

$$(x, y, t) \in \Omega \times (0, T]$$

$$IC : \quad u(x, y, 0) = f(x, y)$$

$$BC : \quad u(\partial\Omega, t) = g(\partial\Omega, t)$$

**kron's disease is worse in  $2D + t$  case.**



```
P = symrcm(PLinop);
L = gpuArray(Linop(P,P));
PL = gpuArray(PLinop(P,P));
r = gpuArray(rhs(P));
MAXITER = 30; TOL = 1e-14; RESTART = [];
[Ugpu,FLAG,RELRES,ITER,RESVEC] = ...
gmres(L,r,RESTART,TOL,MAXITER,PL);
U(P) = gather(Ugpu);
```

# Space-Time PS Collocation Method: 1D+t, nonlinear case

Human tear film dynamics: 1D model: see H. et. al 2007

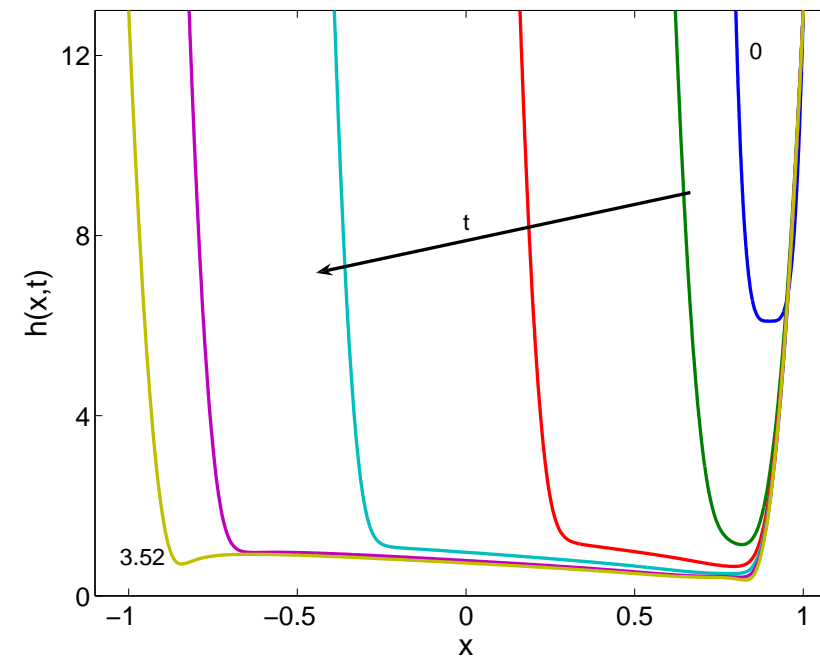
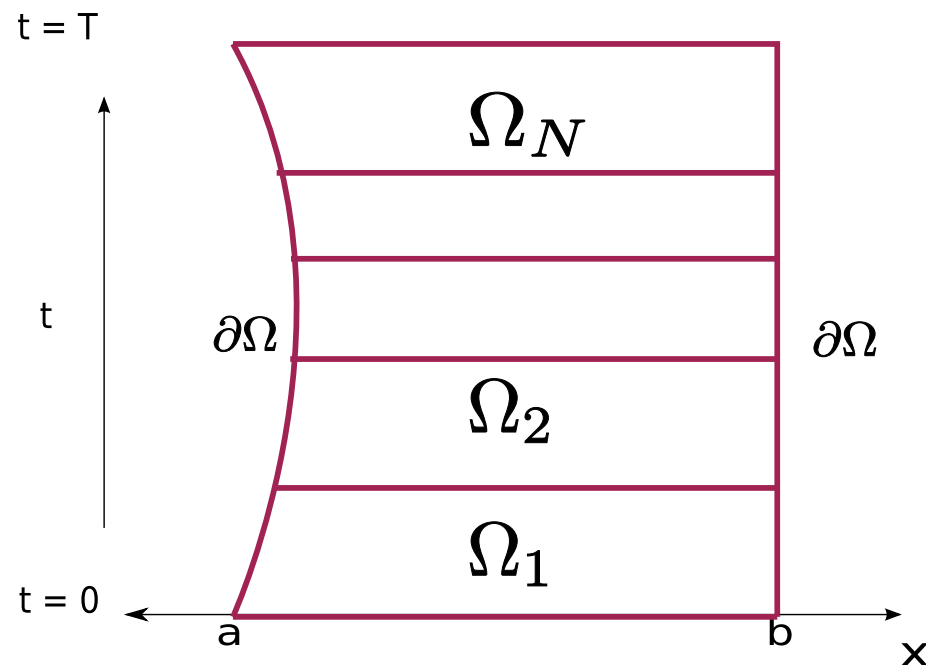
$$h_t + q_x = 0 \text{ on } X(t) \leq x \leq 1,$$

where

$$q(x, t) = Sh_{xxx} \left( \frac{h^3}{3} + \beta h^2 \right)$$

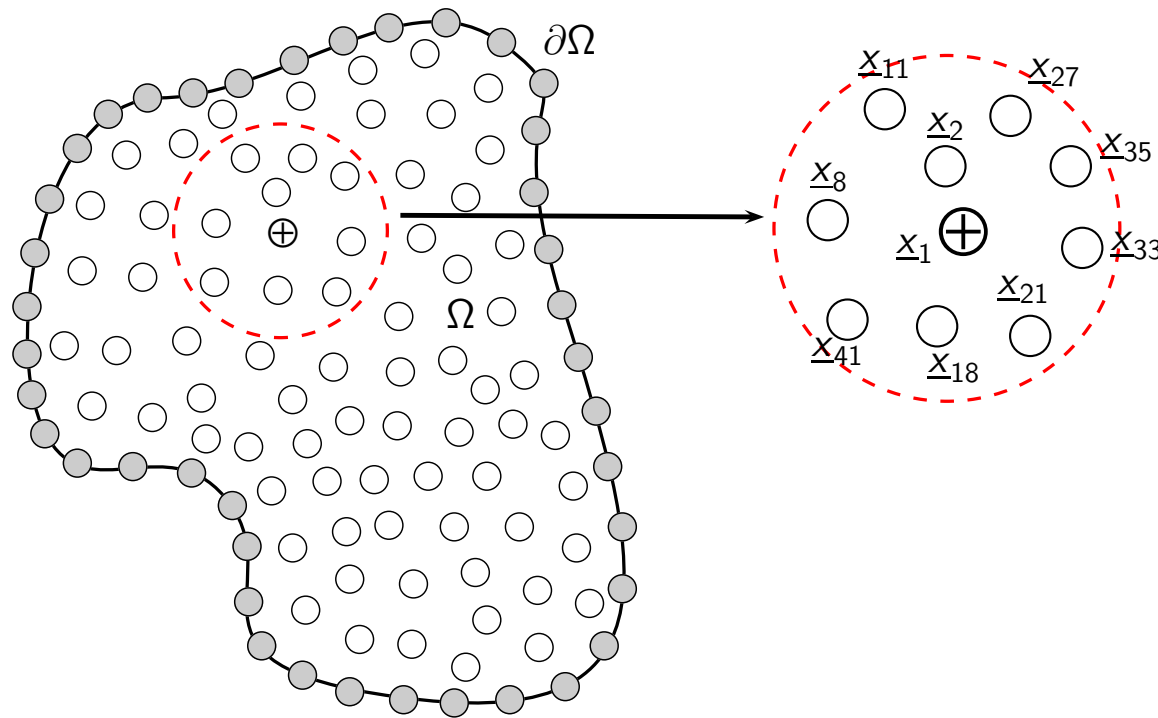
Boundary conditions

$$h(X(t), t) = h(1, t) = h_0 \quad q(X(t), t) = X_t h_0 + Q_{top} \quad q(1, t) = -Q_{bot}.$$



Advance the solution in space-time domain: Slab by Slab (Show MATLAB).

# RBF-FD Differentiation Matrices



$$s_j(\underline{x}) = \sum_{k=1}^{n_{\text{loc}}} \lambda_k \phi^k(\underline{x}),$$

where  $\phi^k(\underline{x})$  is a radial basis function centered at  $\underline{x}_k$ .

Or in Lagrange formulation as

$$s_j(\underline{x}) = \sum_{k=1}^{n_{\text{loc}}} \psi^k(\underline{x}) u_k,$$

where

$$\underline{\psi} = [\psi^1(\underline{x}) \quad \dots \quad \psi^{n_{\text{loc}}}(\underline{x})] = [\phi^1(\underline{x}) \quad \dots \quad \phi^{n_{\text{loc}}}(\underline{x})] [A^{-1}],$$

$$\underline{\psi}_x = [\psi_x^1(\underline{x}) \quad \dots \quad \psi_x^{n_{\text{loc}}}(\underline{x})] = [\phi_x^1(\underline{x}) \quad \dots \quad \phi_x^{n_{\text{loc}}}(\underline{x})] [A^{-1}],$$

The matrix  $A$  with entries

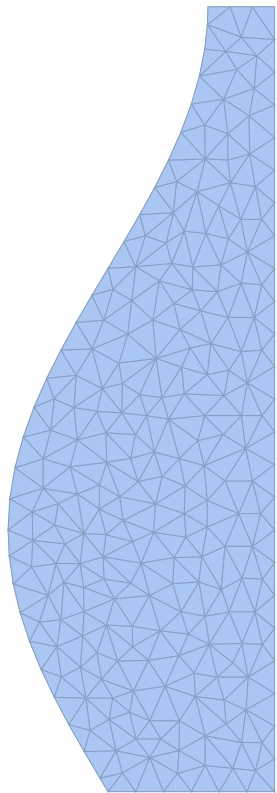
$$a_{\ell k} = \phi^k(\underline{x}_\ell), \quad \ell, k = 1, \dots, n_{\text{loc}}$$

is *local RBF interpolation matrix*.

**BYODM: Bring Your Own Differentiation Matrices**

# Getting the space-time domain

This is probably for programming on a lazy Sunday: Use MATHEMATICA's **DiscretizeRegion** family commands. Surprisingly, MATHEMATICA has many built-in funky domains too. This is also useful if you want to compare results with finite-element.



```
R = ImplicitRegion[-0.6 Sin[t] <= x, {{x, -1, 1},  
                                     {t, 0, 1.5 Pi}}];  
ev = DiscretizeRegion[R];  
pts = MeshCoordinates[ev];  
Export["spacetimedom.mat", pts];
```

To obtain boundary points, you can use MATHEMATICA or **boundary** command in MATLAB.

# t+1D Advection Example

$$PDE : \quad u_t = u_x$$

$$(x, t) \in [X(t), 1) \times (0, T]$$

$$IC : \quad u(x, 0) = f(x)$$

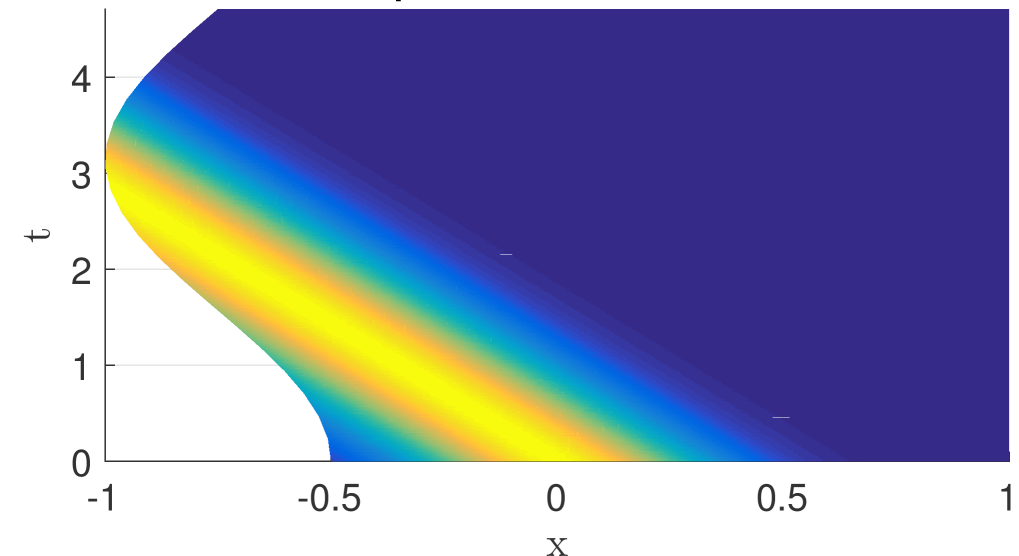
$$BC : \quad u(1, t) = g(t)$$

$$\text{IMQ-RBF: } \frac{1}{\sqrt{1+(\varepsilon r)^2}} \cdot r^2 = (x - x_i)^2 + (t - t_i)^2$$

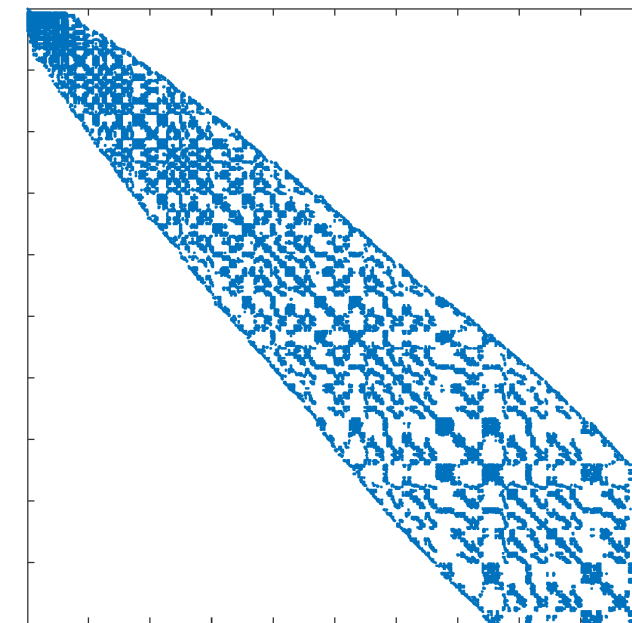
$$\begin{bmatrix} \mathcal{D}_t - \mathcal{D}_x \\ 0 \end{bmatrix} \begin{bmatrix} u \\ u \end{bmatrix} = \begin{bmatrix} 0 \\ f \\ g \end{bmatrix}$$

```
P = symrcm(L); u(P) = L(P,P)\RHS(P);
or
MAXITER = 20; TOL = 1e-13; RESTART = [];
[ML,MU] = ilu(L(P,P),struct('type','ilutp','droptol',1e-6));
u(P) = gmres(L(P,P),RHS(P),RESTART,TOL,MAXITER,ML,MU);
```

solution in space-time domain



$$f(x) = e^{-10(x-0.15+0.35y)^2}, g(t) = 0$$



portion of system matrix  
after applying MATLAB symrcm

# t+1D Advection Example

$$\begin{aligned} PDE : \quad & u_t = u_x + F(x, t) \\ & (x, t) \in [X(t), 1) \times (0, T] \end{aligned}$$

$$IC : \quad u(x, 0) = f(x)$$

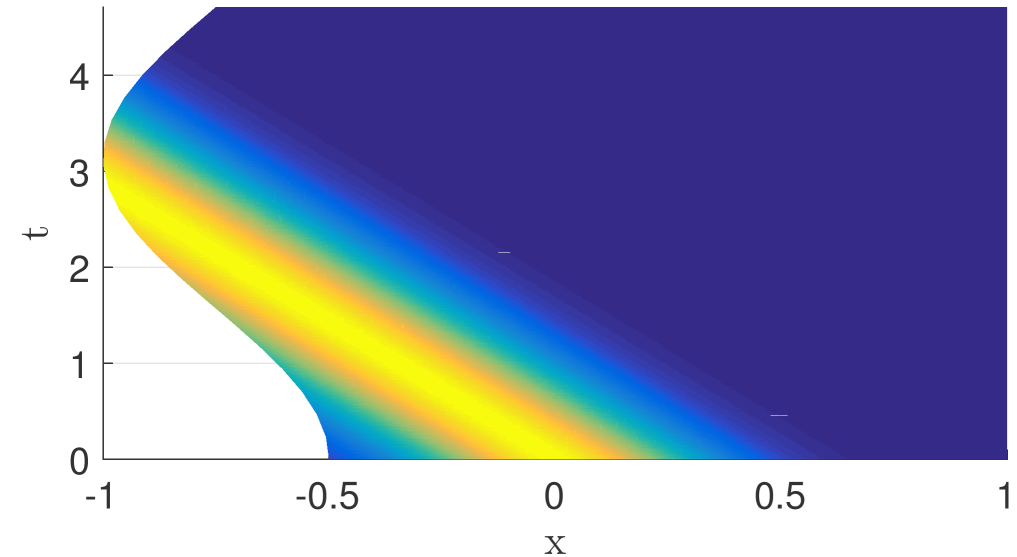
$$BC : \quad u(1, t) = g(t)$$

$$\text{IMQ-RBF: } \frac{1}{\sqrt{1+(\varepsilon r)^2}}. \quad r^2 = (x - x_i)^2 + (t - t_i)^2$$

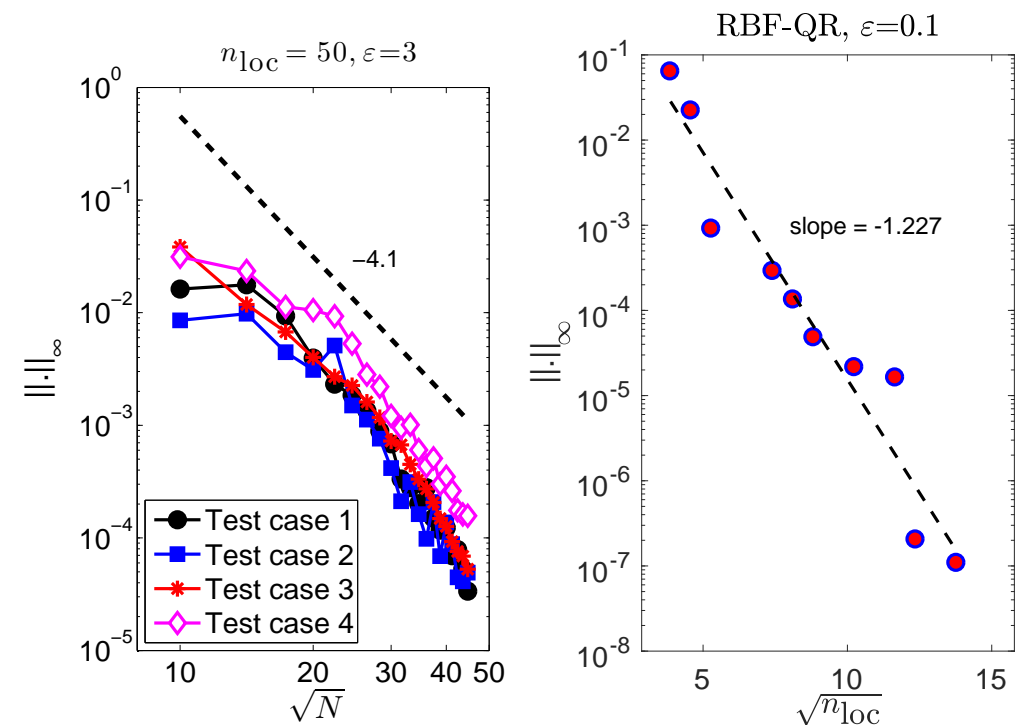
Get RBF-QR diffmat from Elisabeth's website.

$$\begin{bmatrix} \mathcal{D}_t - \mathcal{D}_x \\ 0 \end{bmatrix} \begin{bmatrix} u \\ \mathcal{I}u \end{bmatrix} = \begin{bmatrix} F \\ f \\ g \end{bmatrix}$$

solution in space-time domain



$$f(x) = e^{-10(x-0.15+0.35y)^2}$$



# t+1D Advection with Variable Speed Example

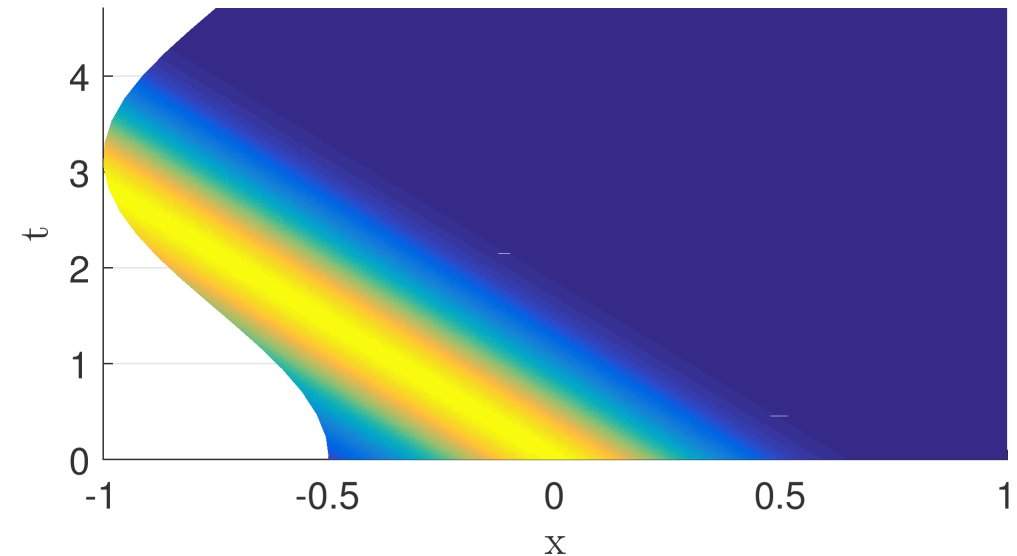
$$\begin{aligned} \text{PDE : } \quad & u_t = a(x, t)u_x + F(x, t) \\ & (x, t) \in [X(t), 1) \times (0, T] \end{aligned}$$

$$\text{IC : } \quad u(x, 0) = f(x)$$

$$\text{BC : } \quad u(1, t) = g(t)$$

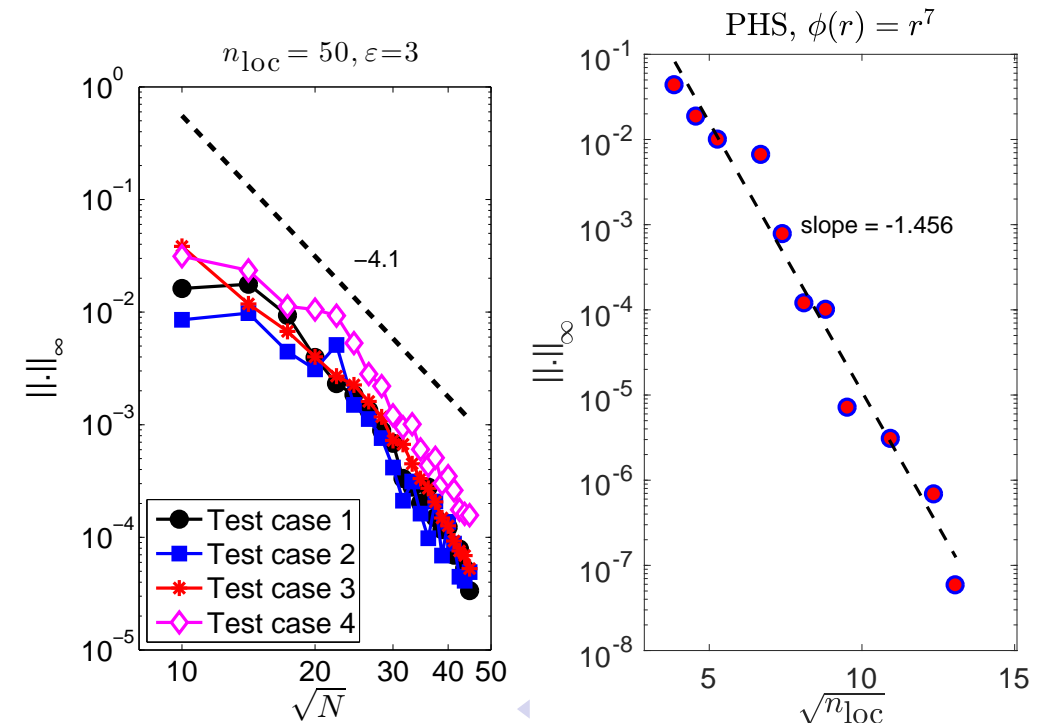
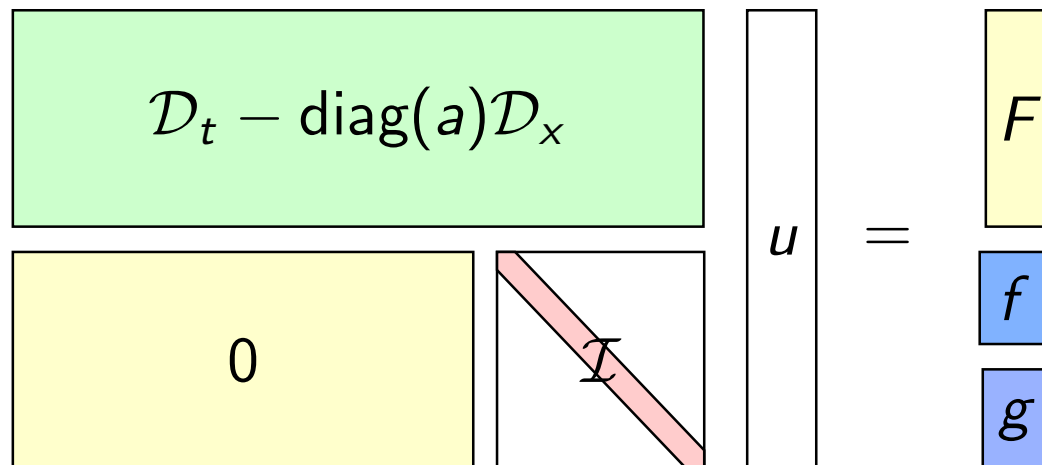
$$a(x, t) = \exp((1 + t)(1 + \cos(3x)))$$

solution in space-time domain



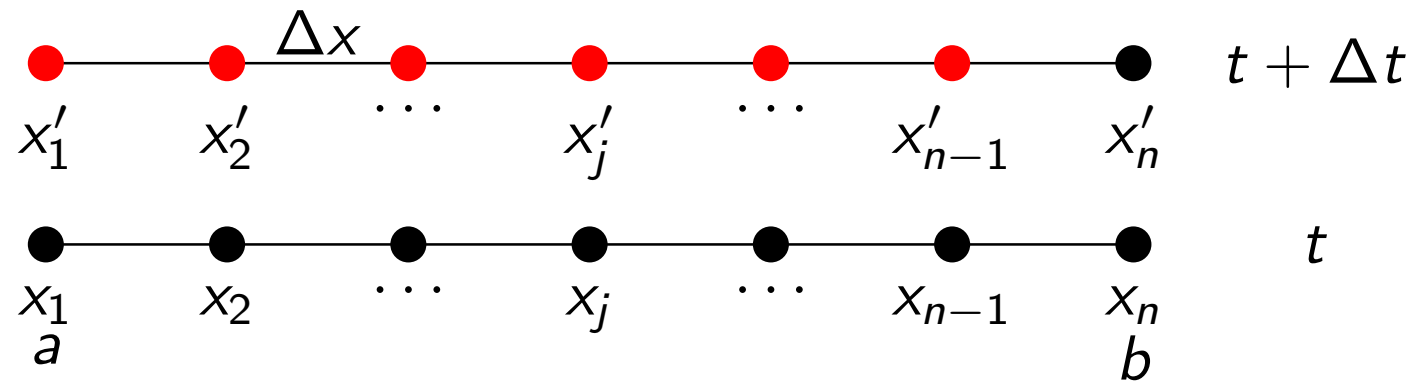
$$f(x) = e^{-10(x-0.15+0.35y)^2}$$

Bribe Varun for PHS diffmat.



# Analyzing Stability ?

Let's take a look at one step ( 2 levels) space-time global RBF method.

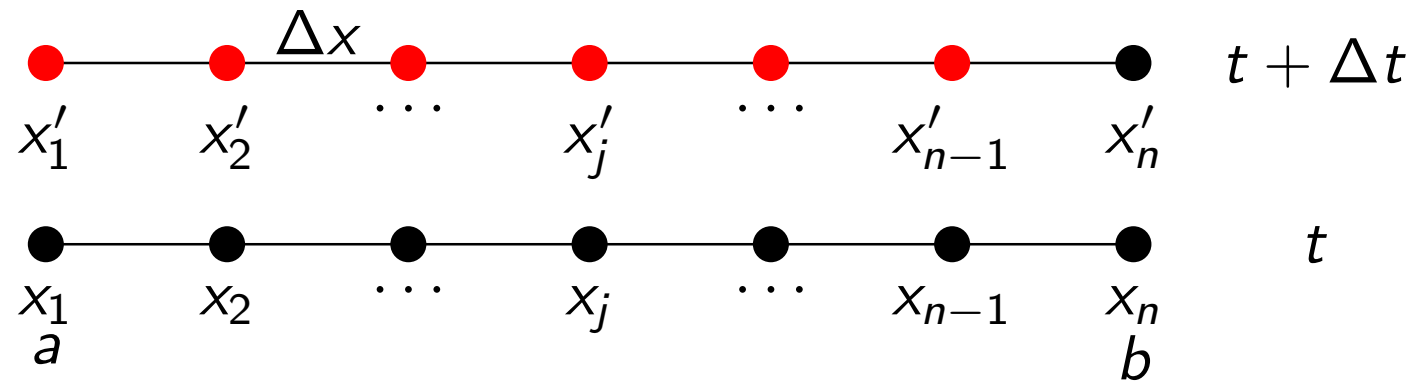


for a simple 1-D advection equation

**PDE:**  $\frac{\partial u}{\partial t} = \frac{\partial u}{\partial x}$  for  $x \in [a, b)$   
**IC:**  $u(x, 0) = u_0(x)$  when  $t = 0$   
**BC:**  $u(b, t) = g(t)$  at  $x = b$

$$u(x) = \sum_{j=1}^n \lambda_j \phi(\varepsilon \|x - x_j\|) + \sum_{j=1}^n \lambda'_j \phi(\varepsilon \|x - x'_j\|),$$

where  $\{x_j\}$  and  $\{x'_j\}$  are centers at the old time level and new time level respectively.



Our goal is to find the unknowns  $\{\lambda_j\}$  and  $\{\lambda'_j\}$ . This can be done by enforcing initial and boundary data and satisfying the PDE at the interior points that lead to solving system of linear equations

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \vdots \\ \lambda_n \\ \lambda'_1 \\ \vdots \\ \lambda'_n \end{bmatrix} = \begin{bmatrix} u_o(x_1) \\ \vdots \\ u_o(x_n) \\ 0 \\ \vdots \\ g(t) \end{bmatrix}$$

$$\left[ \begin{array}{c|c} A & B \\ \hline C & D \end{array} \right] \left[ \begin{array}{c} \lambda_1 \\ \vdots \\ \lambda_n \\ \hline \lambda'_1 \\ \vdots \\ \lambda'_n \end{array} \right] = \left[ \begin{array}{c} u_o(x_1) \\ \vdots \\ u_o(x_n) \\ \hline 0 \\ \vdots \\ g(t) \end{array} \right]$$

The block matrices  $A, B, C, D$  are all  $n \times n$  matrices with elements:

- $A_{ij} = \phi(\varepsilon \|x_i - x_j\|)$
- $B_{ij} = \phi(\varepsilon \|x_i - x'_j\|)$
- $C_{ij} = \mathcal{L}\phi(\varepsilon \|x'_i - x_j\|)$
- $D_{ij} = \mathcal{L}\phi(\varepsilon \|x'_i - x'_j\|)$

for all  $i, j = 1, \dots, n$  and  $\mathcal{L} := \frac{\partial}{\partial t} - \frac{\partial}{\partial x}$ . The last row  $C$  and  $D$  must be slightly modified to satisfy the boundary condition at  $x'_n = b$ .

# Amplification Matrix and Stability Region

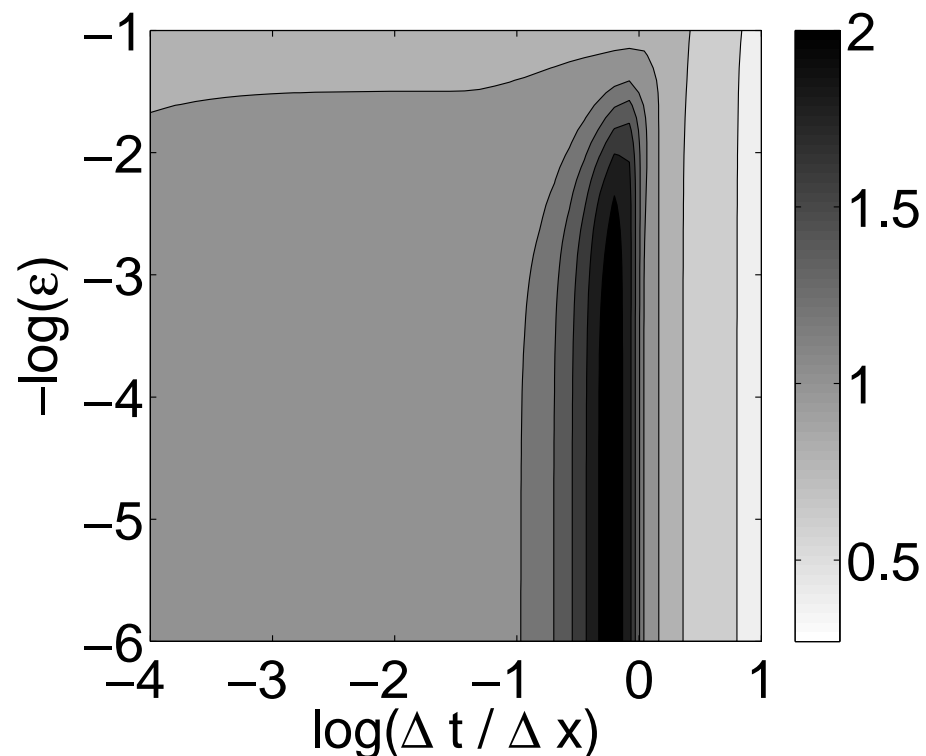
The process of marching in time to the new time level is given by

$$\begin{bmatrix} u(x'_1) \\ \vdots \\ u(x'_n) \end{bmatrix} = \begin{bmatrix} G \end{bmatrix} \begin{bmatrix} u(x_1) \\ \vdots \\ u(x_n) \end{bmatrix}$$

where

$$G = \begin{bmatrix} B & | & A \end{bmatrix} \left[ \begin{array}{c|c} A & B \\ \hline C & D \end{array} \right]^{-1} \begin{bmatrix} I \\ 0 \end{bmatrix},$$

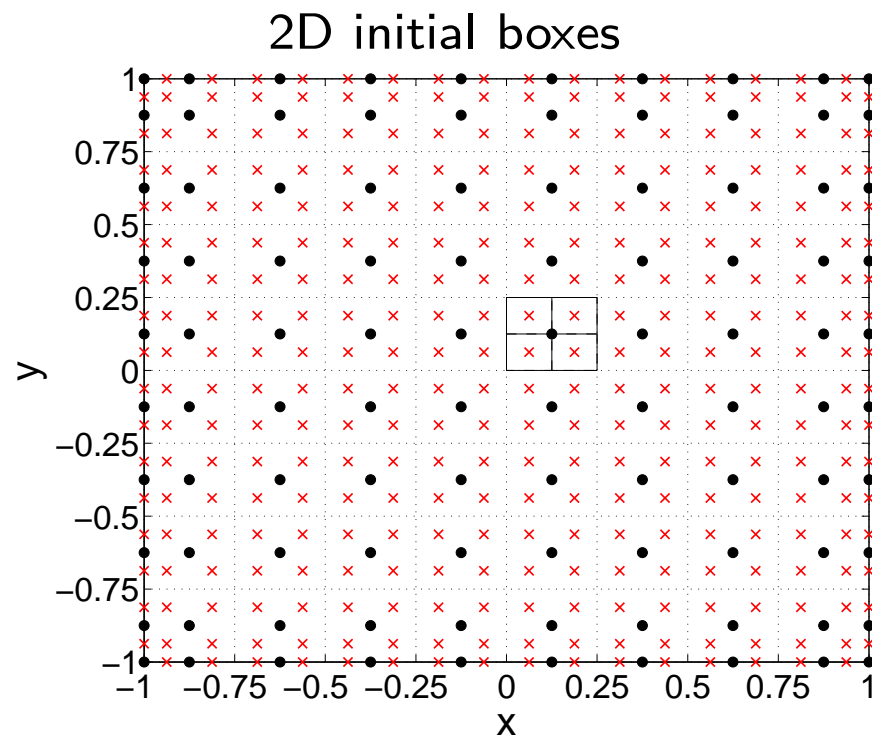
and  $I$  is an  $n \times n$  identity matrix. The method is numerically stable if spectral radius  $\rho(G) < 1$ .



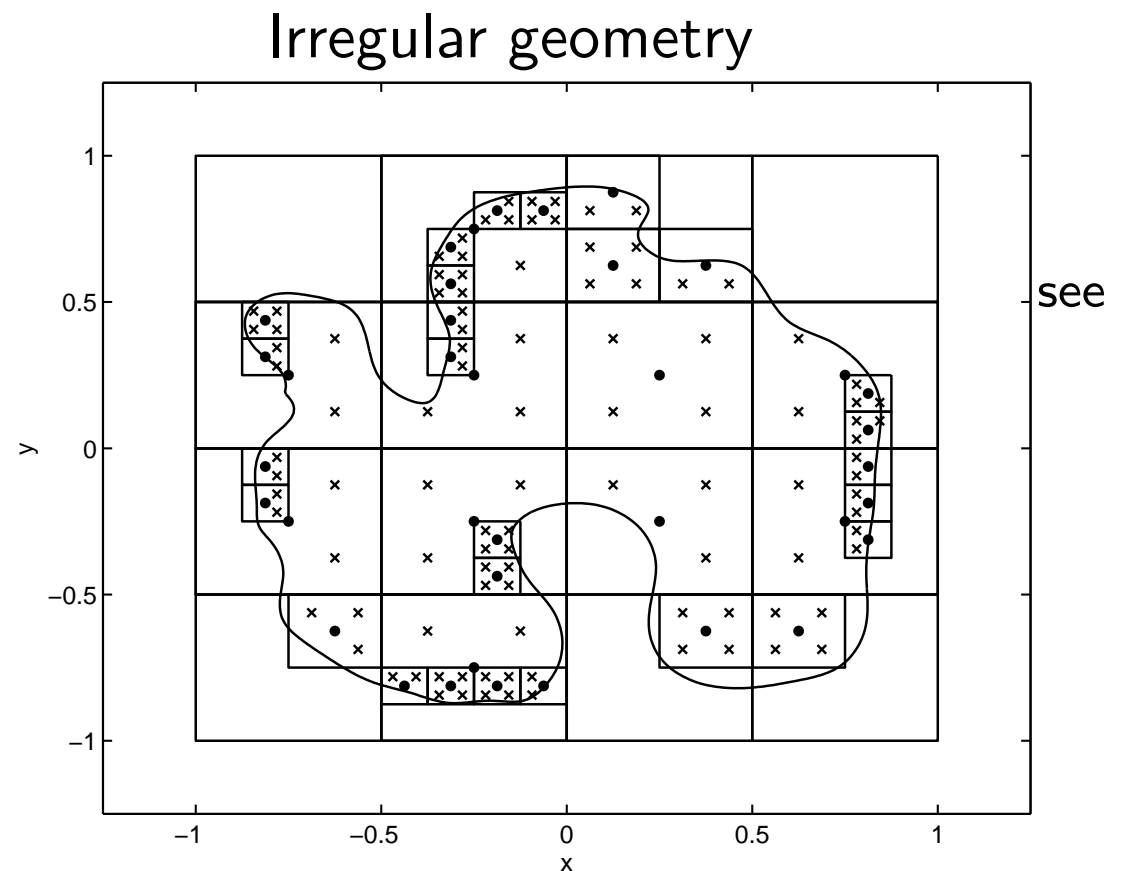
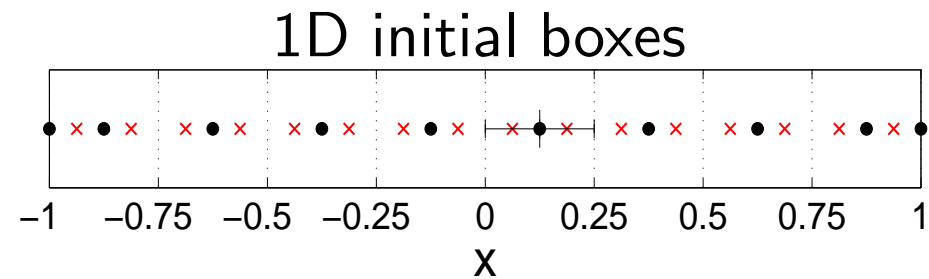
IMQ,  $g(t) = 0$ ,  $N = 50$ : to avoid blowing up the solution, the ratio of  $\Delta t / \Delta x$  vs shape parameter  $\varepsilon$  must be away from the darker alley in the the stability region, i.e we want to avoid  $\rho(G) \geq 1$

# Adaptivity for BVP based on Residual subsampling

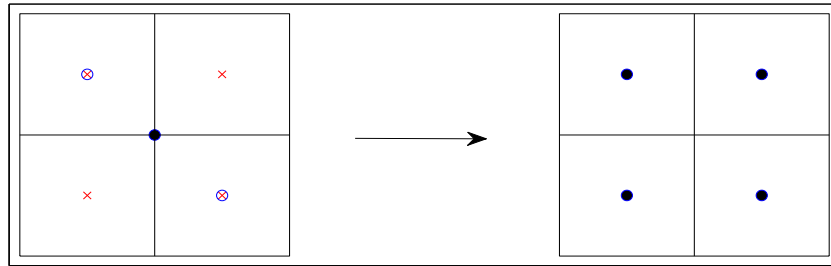
- 1 Initial coarse collection of nonoverlapping regular boxes in  $R^d$  that cover the domain  $\Omega$  of interest.
- 2 Geometric adaptation.
- 3 Refining and Coarsening steps.



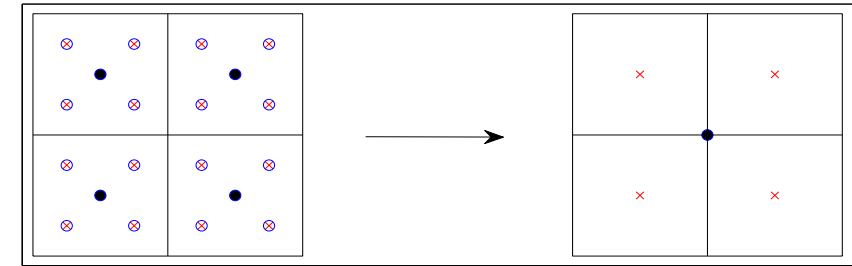
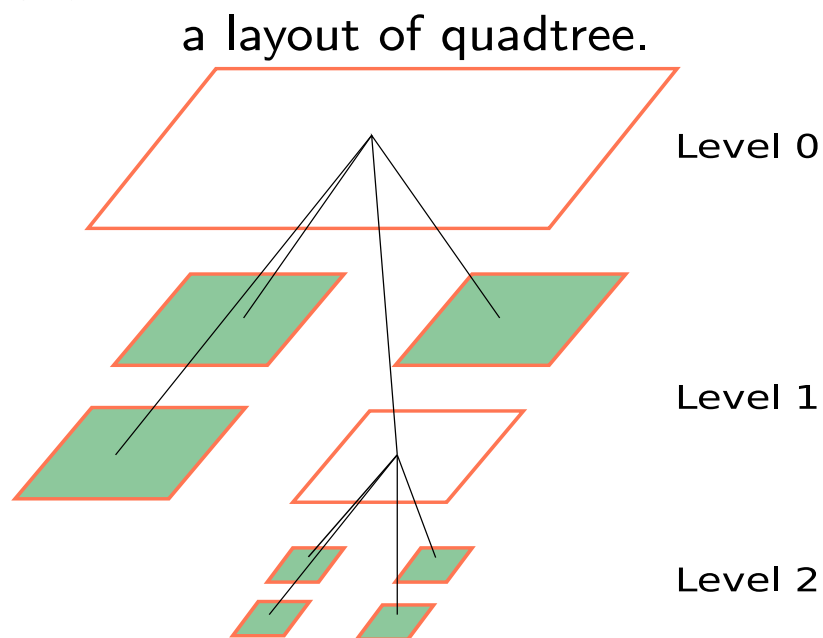
Driscoll & H (2007)



# Rules of refining and coarsening centers

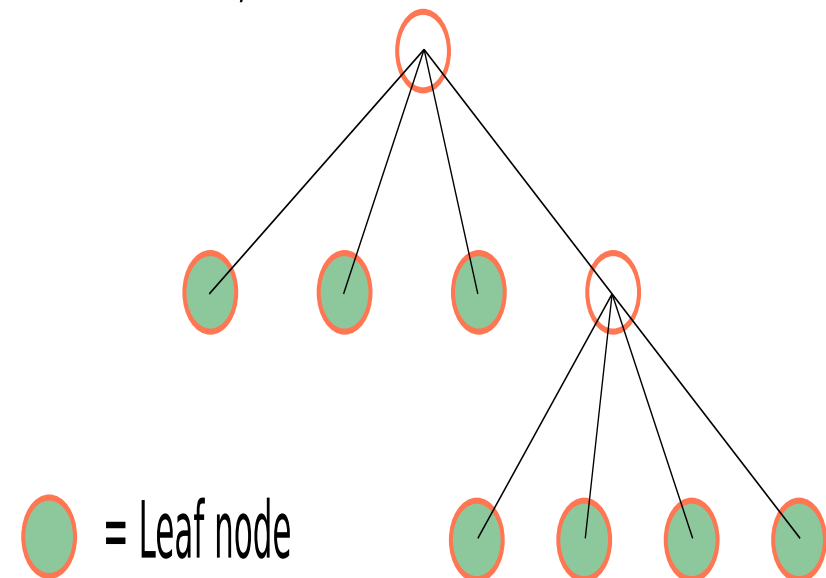


Refinement strategy: converting all check points if any of them have residual errors are greater than  $\theta_r$  described as  $\otimes$  into RBF centers as dots and remove its parent.



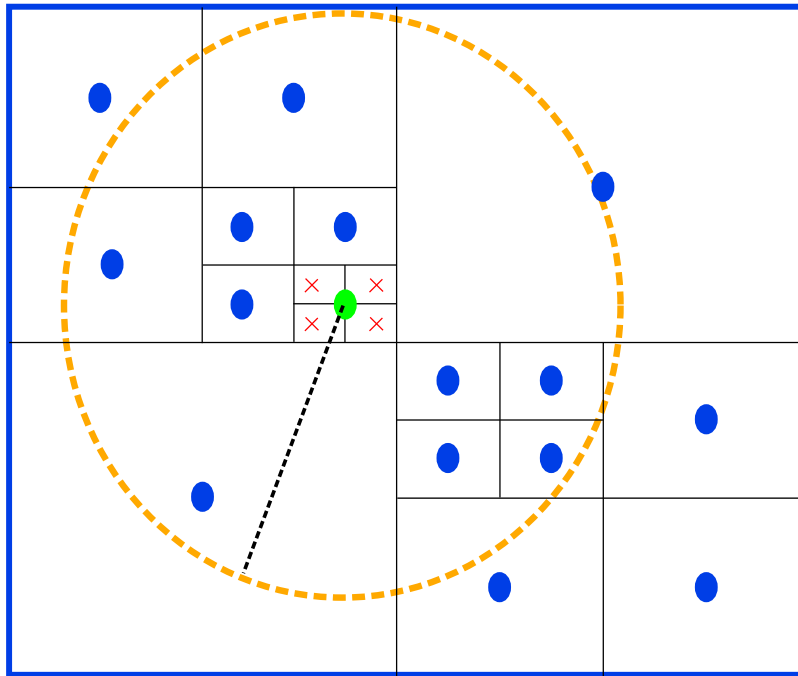
Coarsening strategy: reactivate all RBF centers if all of its grand children have residual errors less than  $\theta_c$  described as  $\otimes$ .

With this rule, centers are located as leaves.



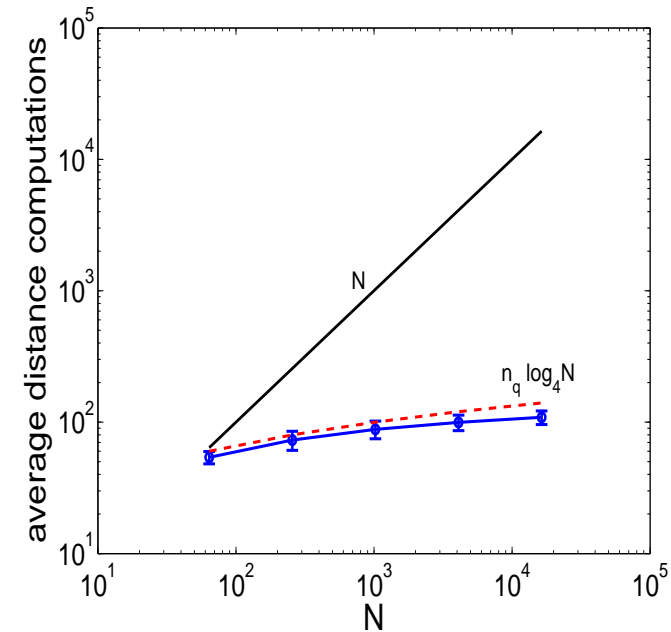
# Depth first search algorithm

- Pruning device to save computing pairwise distances.:  $\mathcal{O}(n_q \log(N))$  instead of  $\mathcal{O}(N)$  per query point.
- Partial updates for lists of neighbors.
- Embarassingly parallel neighbors' search.

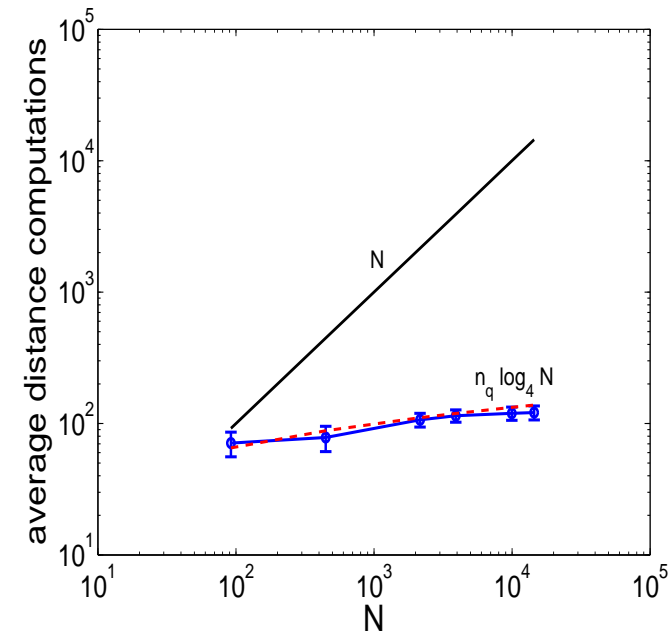


Values at  $\times$  are computed using local RBF interpolant of the box whose midpoint is the parent node of the check points.

Uniform nodes distribution



Some non-uniform nodes distribution

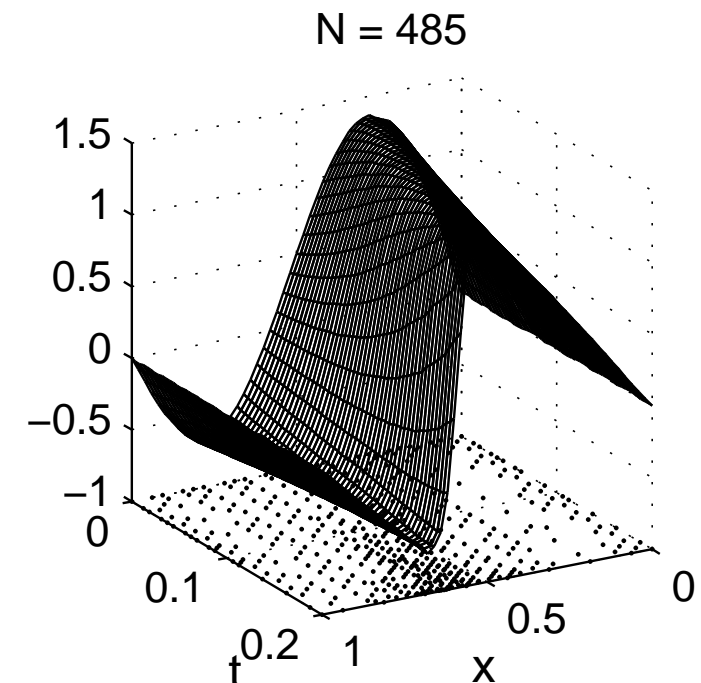
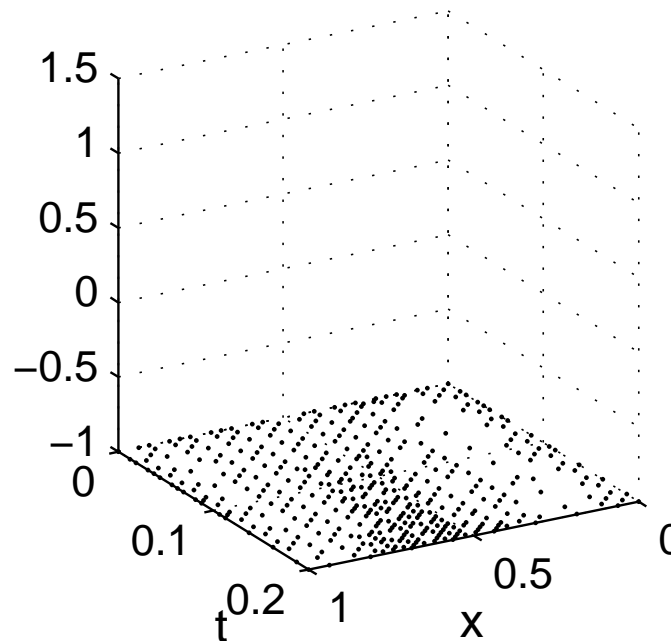
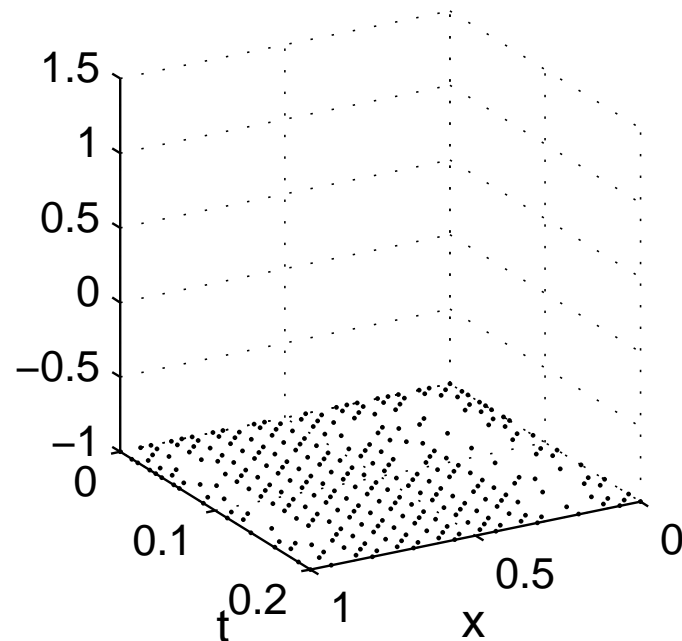
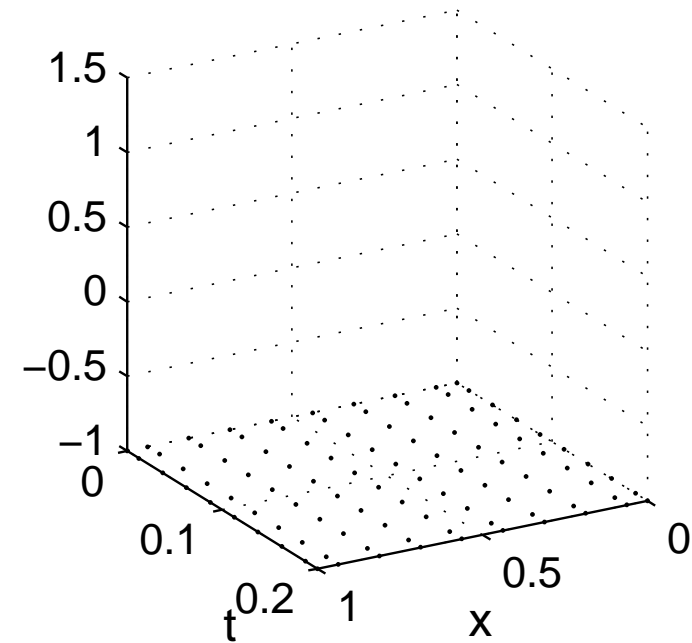


# t+1D Nonlinear Example

## Burgers' Equation

$$\begin{aligned}v u_{xx} - u u_x &= u_t, & 0 < x < 1 \\u(0, t) &= u(1, t) = 0 \\u(x, 0) &= \sin(2\pi x) + \frac{1}{2}\sin(\pi x). \\ \text{where, } v &= 10^{-3}\end{aligned}$$

MATLAB's **fsolve** is used to solve the nonlinear system. Jacobian file is provided.



# Dealing with Multiple Boundary Conditions

*PDE* : Tear film PDE in terms of  $h$

$$(x, t) \in [X(t), 1) \times (0, T]$$

*IC* :  $h(x, 0) = f(x)$

*BC* :  $h(1, t) = h(X(t), t) = h_0$

$$h_{xxx}(1, t) = g_1(t)$$

$$h_{xxx}(X(t), t) = g_2(X(t), t)$$

*PDE* :  $h_t = Sq_x$ ,  $S$  is a constant

$q = \text{nonlinear flux}$

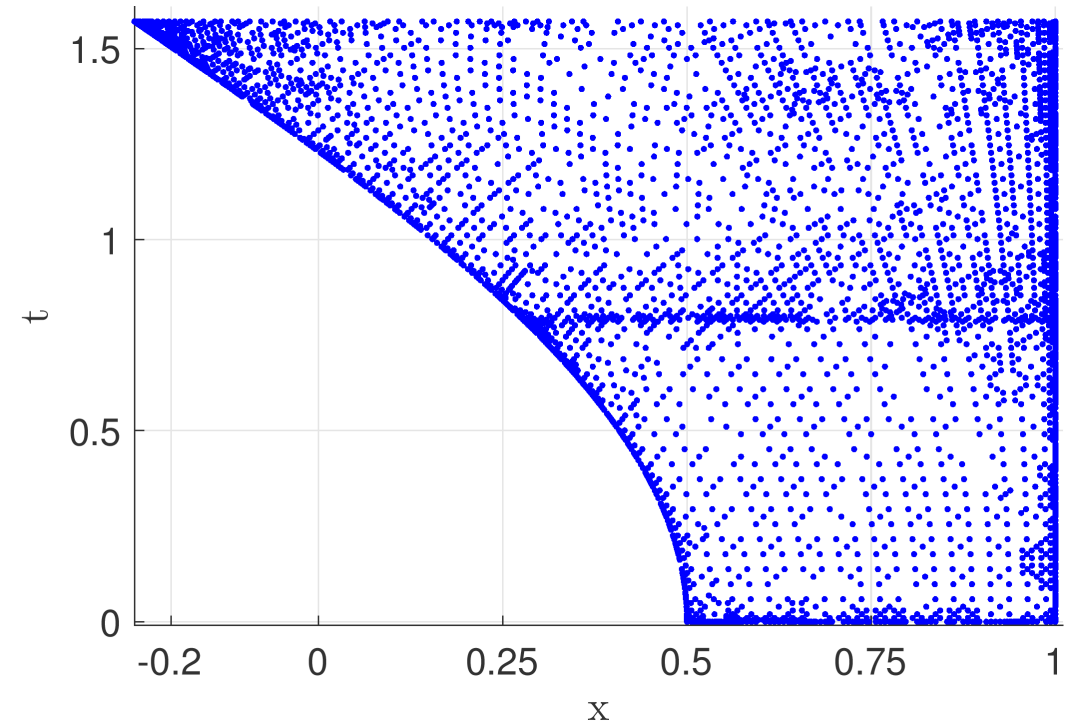
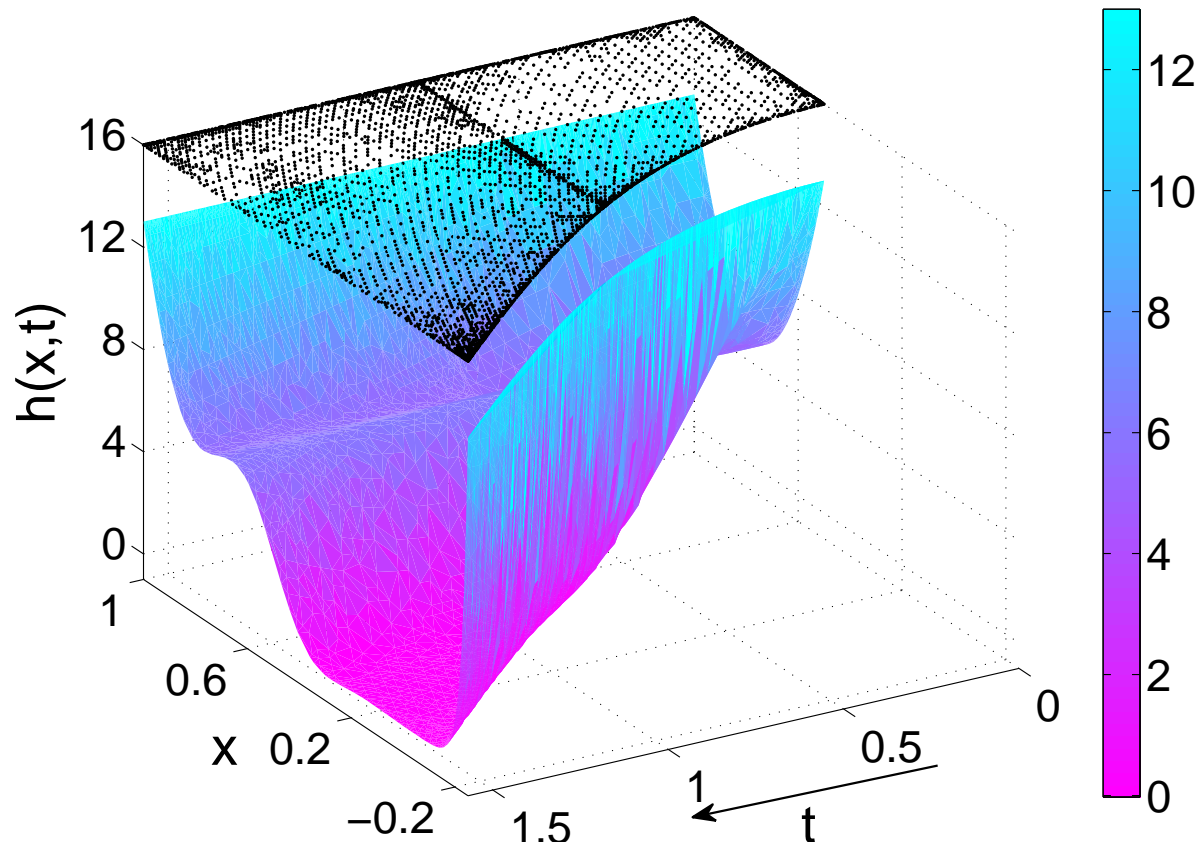
$$(x, t) \in [X(t), 1) \times (0, T]$$

*IC* :  $h(x, 0) = f(x)$

*BC* :  $h(1, t) = h(X(t), t) = h_0$

$$q(1, t) = g_1(t)$$

$$q(X(t), t) = g_2(X(t), t)$$

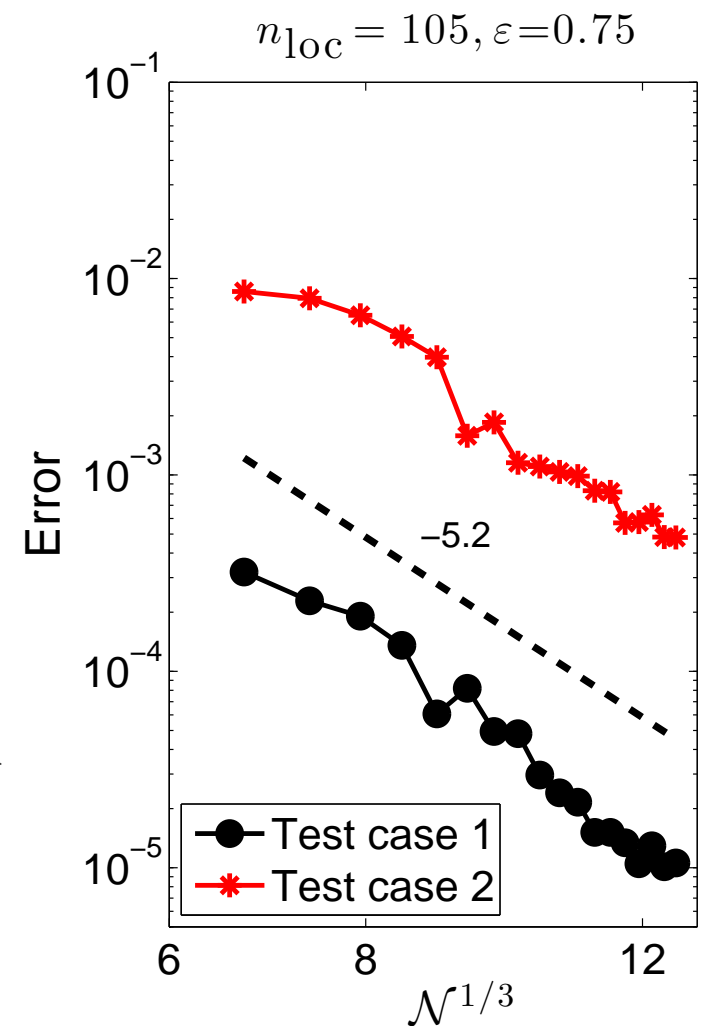
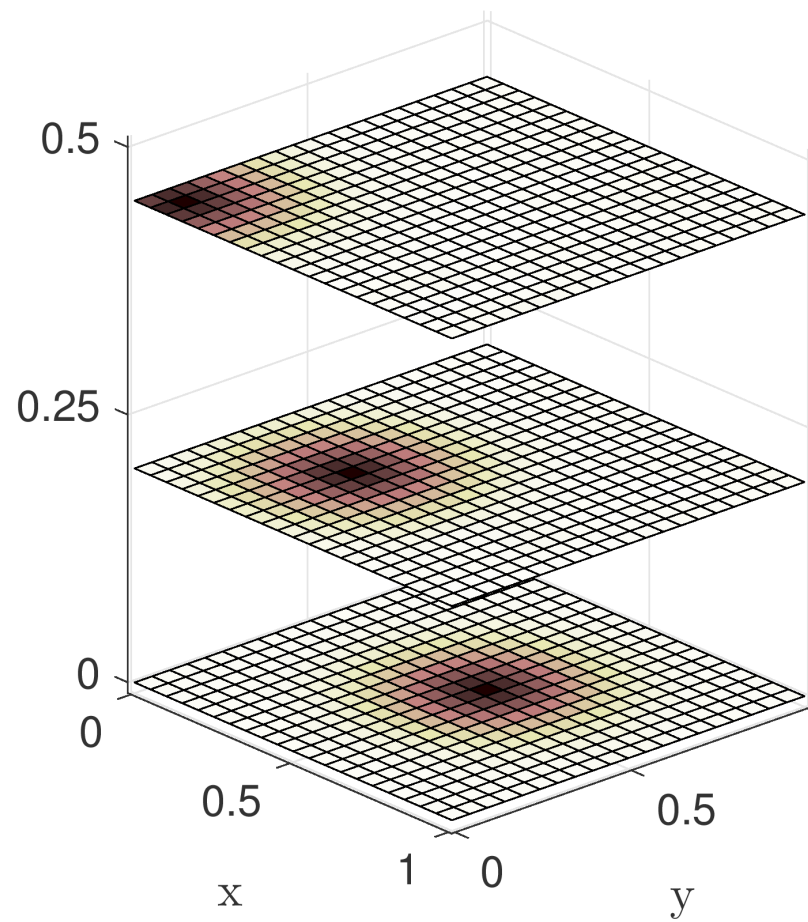
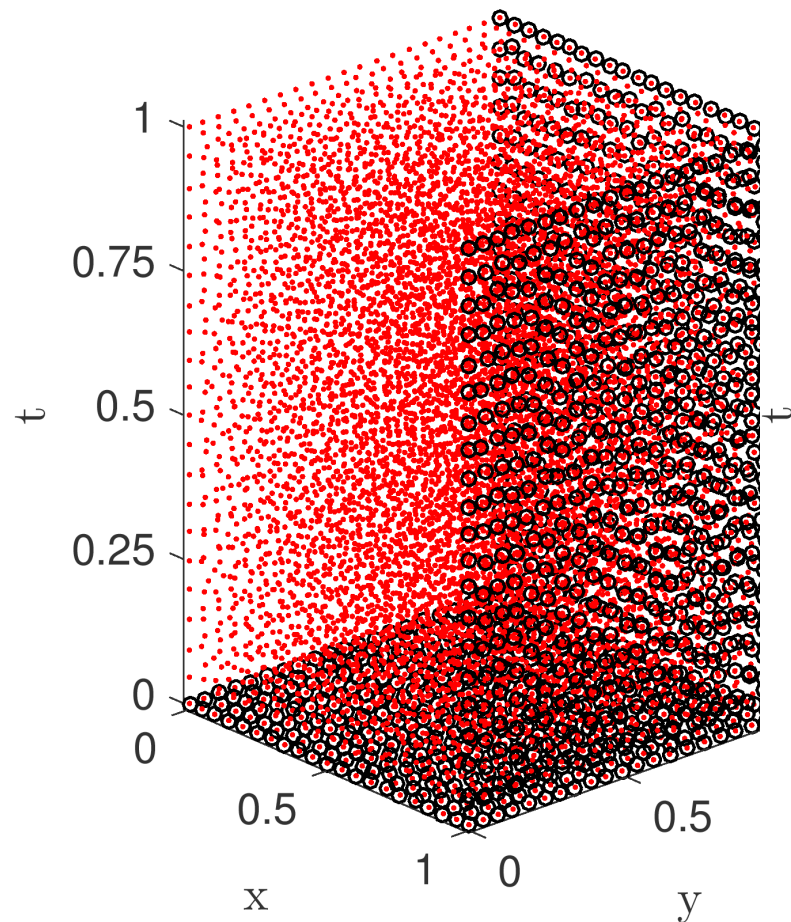


# t+2D Advection Example

$$u_t = 0.5u_x + 0.75u_y + F(x, y, t) \quad (x, y) \in [0, 1) \times [0, 1)$$

$$u(1, y, t) = f_1(1, y, t) \quad u(x, 1, t) = f_2(x, 1, t)$$

$$u(x, y, 0) = g(x, y)$$



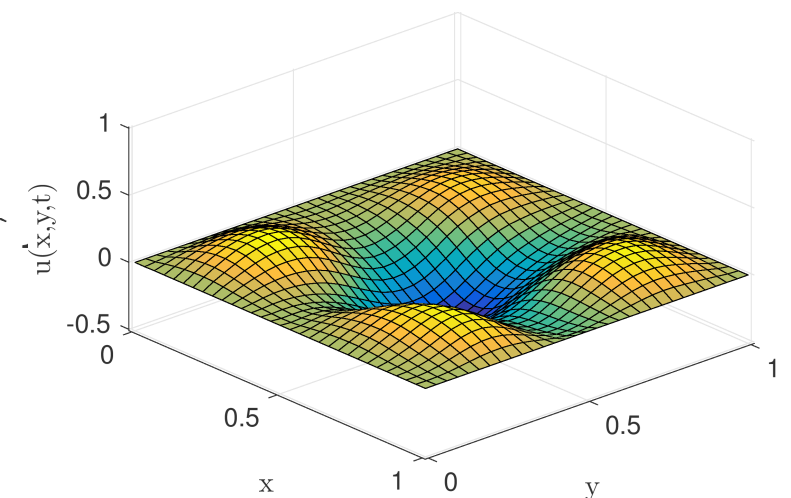
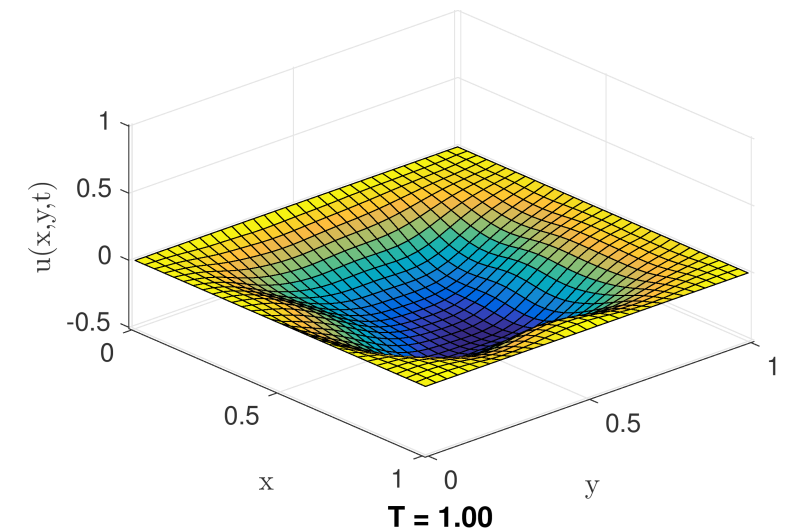
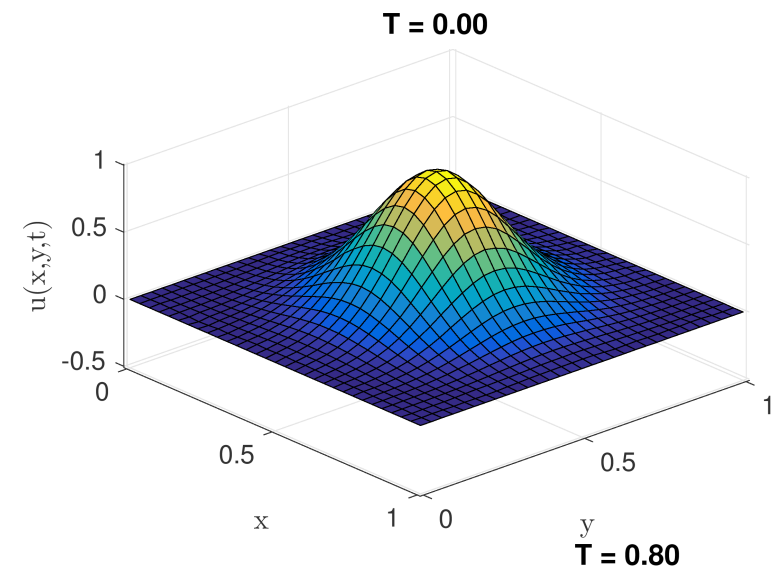
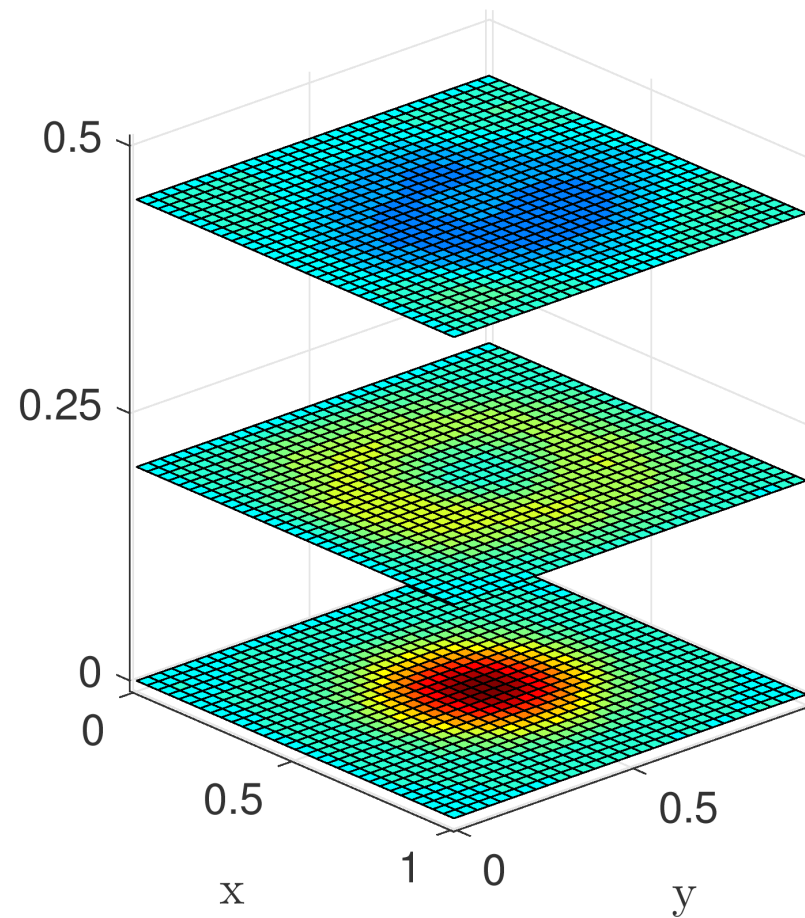
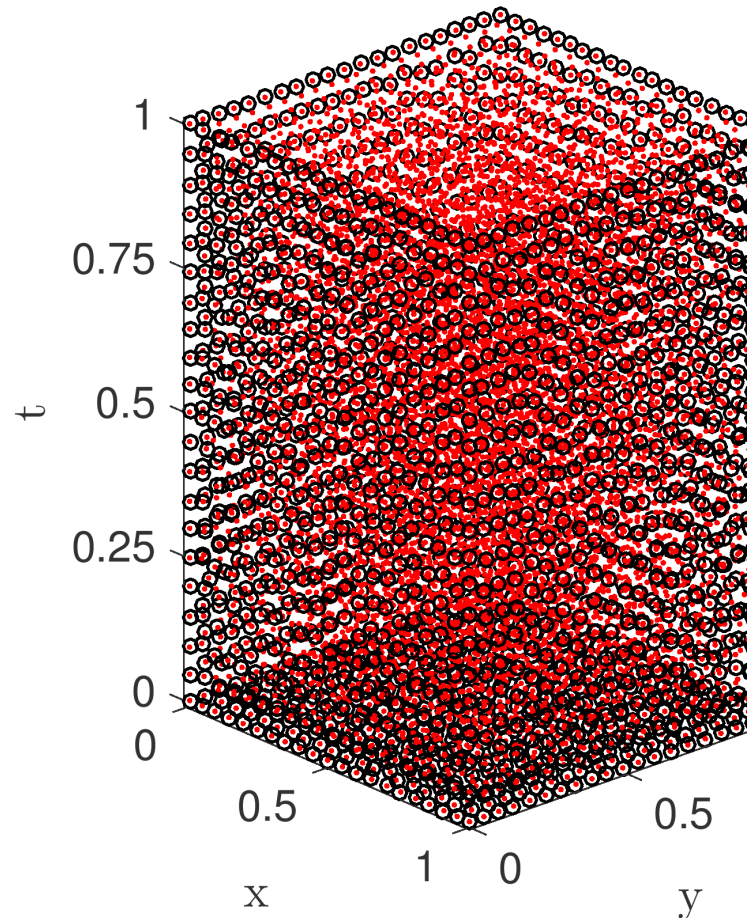
# t+2D Wave Example

$$u_{tt} = \Delta u \quad (x, y) \in (0, 1) \times (0, 1)$$

$$u(x, y, t) = 0 \quad \text{at the boundary}$$

$$u(x, y, 0) = g(x, y)$$

$$u_t(x, y, 0) = 0$$



extra ghost/fictitious points for enforcing  $u_t$

# On-going study or future questions

- Stability: Can it only be done through adaptivity ?
- Least-Squares Space-time RBF-PU might be worth to try.
- Adaptivity in terms of partitions. Move away from points adaptivity.
- Preconditioner ?
- Possible GR application.
- Application to  $2D + t$  Human Tear Film Dynamics.
- Enforce my grad students to finish the papers.

